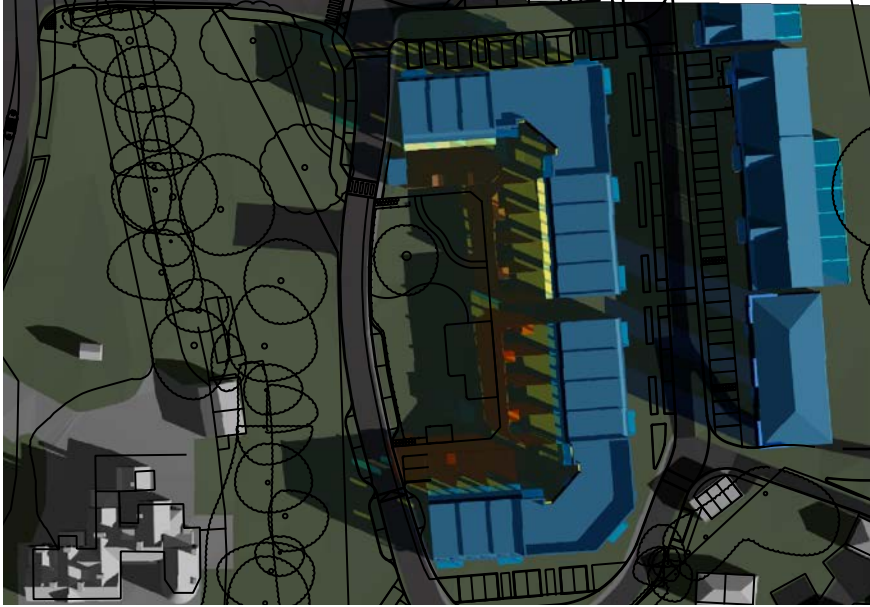
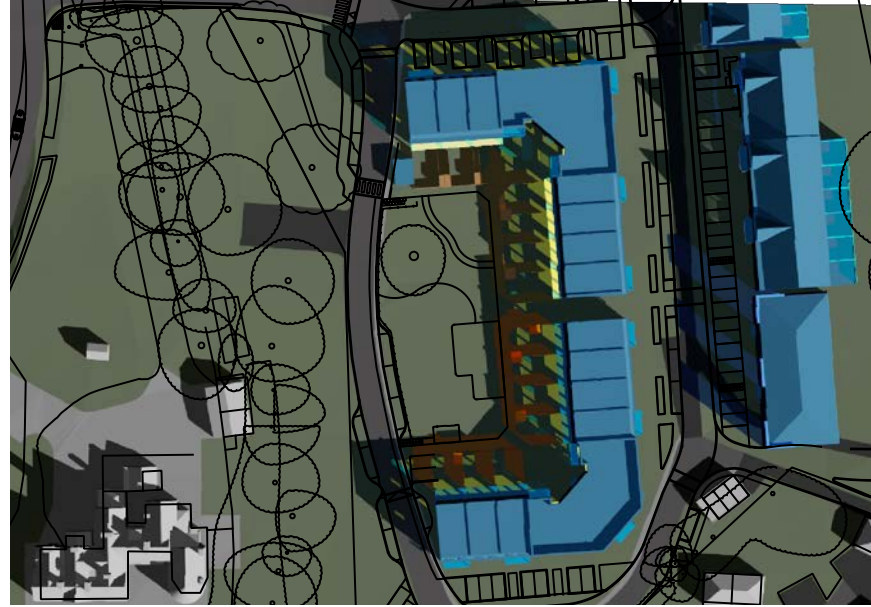


Appendix A.3 – Graphical Model Outputs – Area 2 (Site 2a)

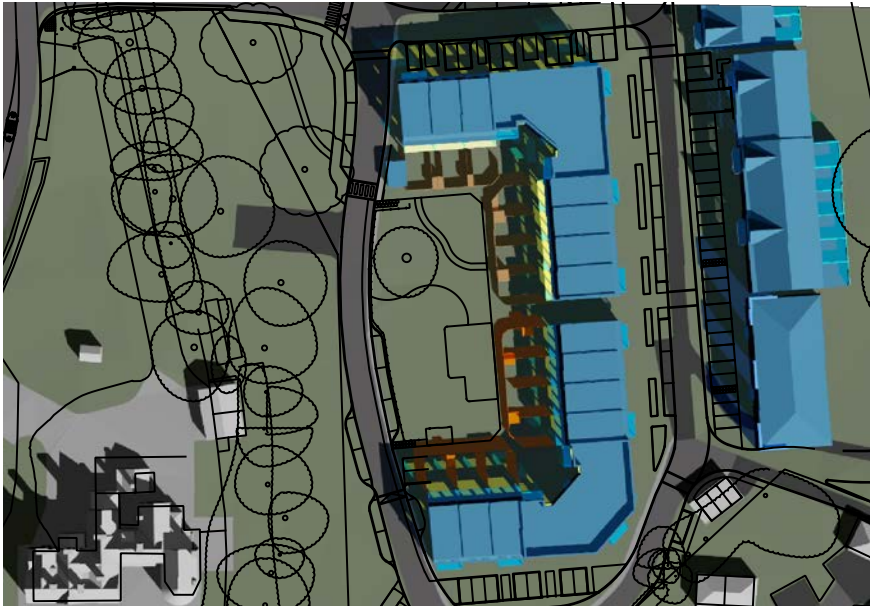
Post Development



8am Shadow Positions



9am Shadow Positions



10am Shadow Positions



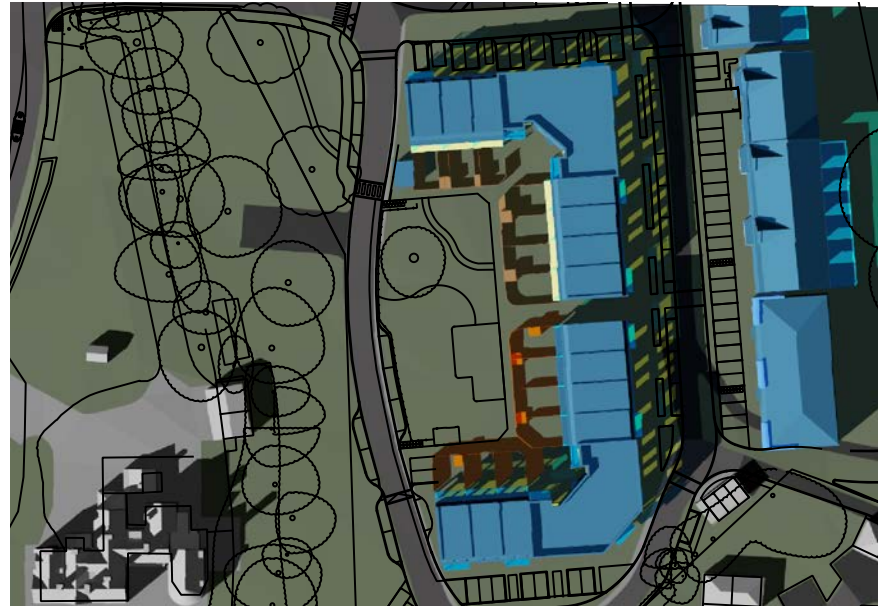
11am Shadow Positions

Post Development



12pm Shadow Positions

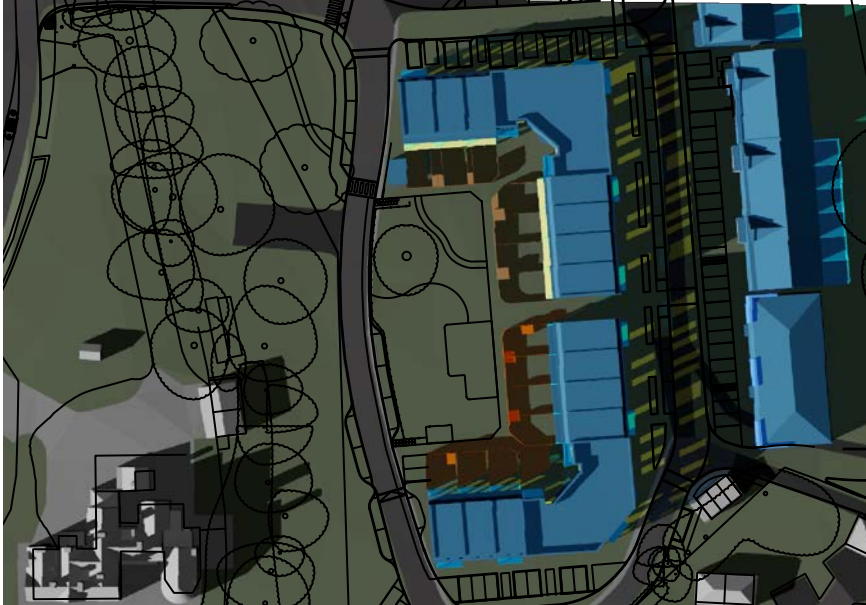
1pm Shadow Positions



2pm Shadow Positions

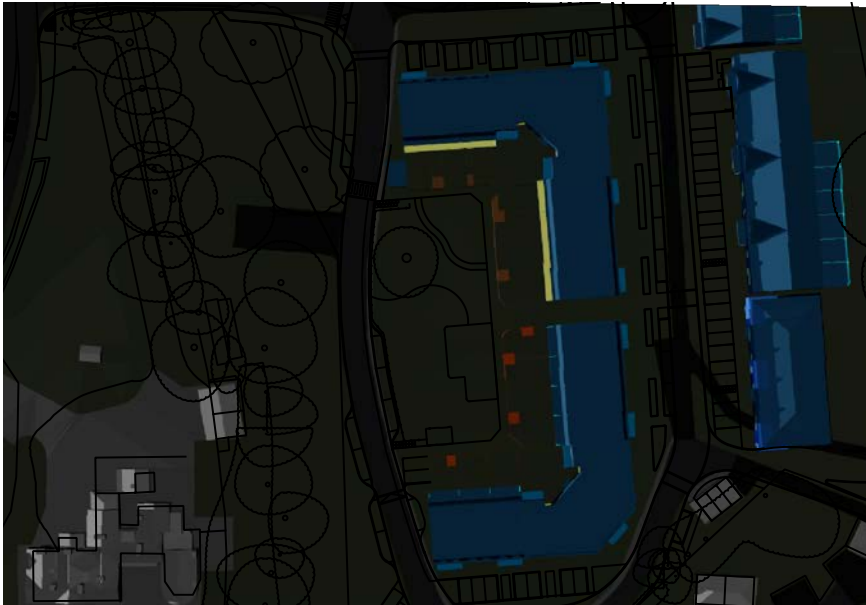
3pm Shadow Positions

Post Development



4pm Shadow Positions

5pm Shadow Positions



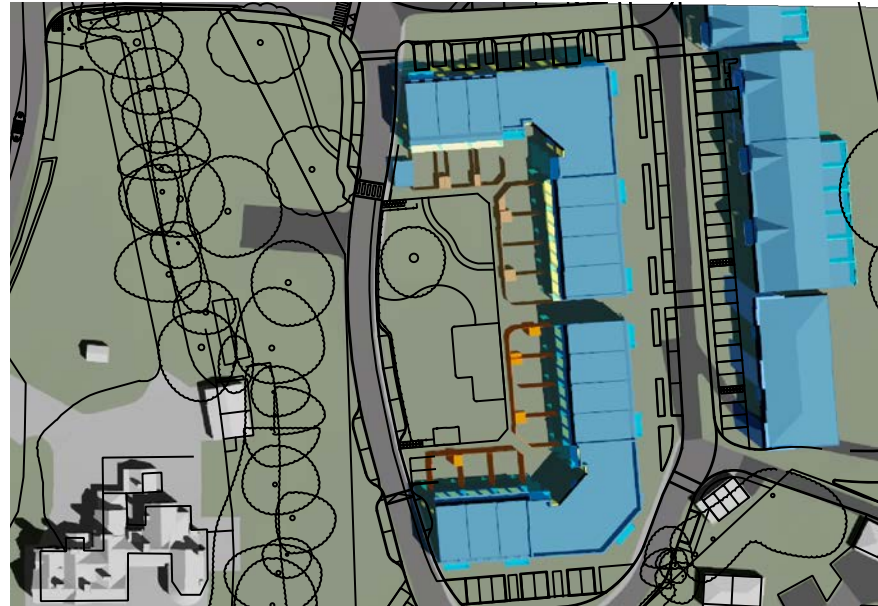
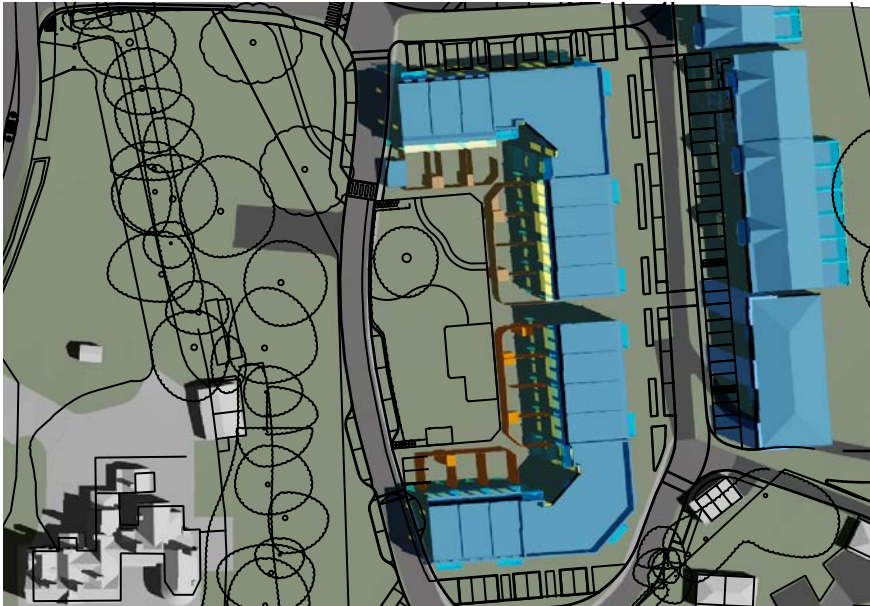
6pm Shadow Positions

Post Development



7am Shadow Positions

8am Shadow Positions



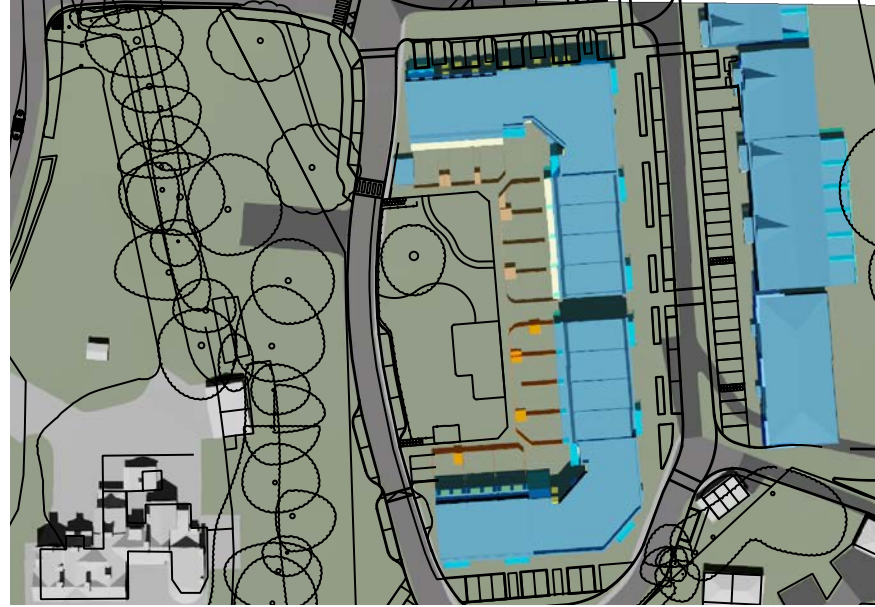
9am Shadow Positions

10am Shadow Positions

Post Development



11am Shadow Positions



12pm Shadow Positions



1pm Shadow Positions



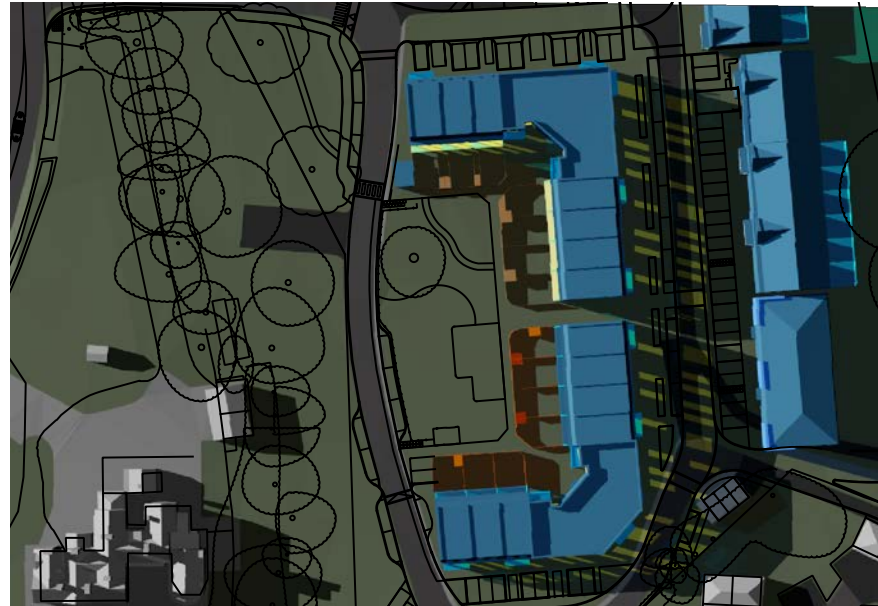
2pm Shadow Positions

Post Development



3pm Shadow Positions

4pm Shadow Positions



5pm Shadow Positions

6pm Shadow Positions

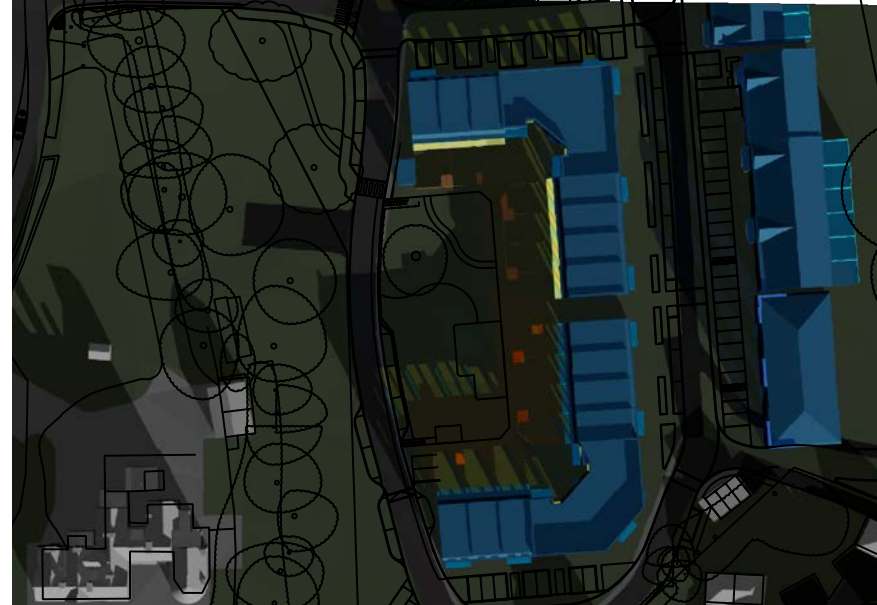
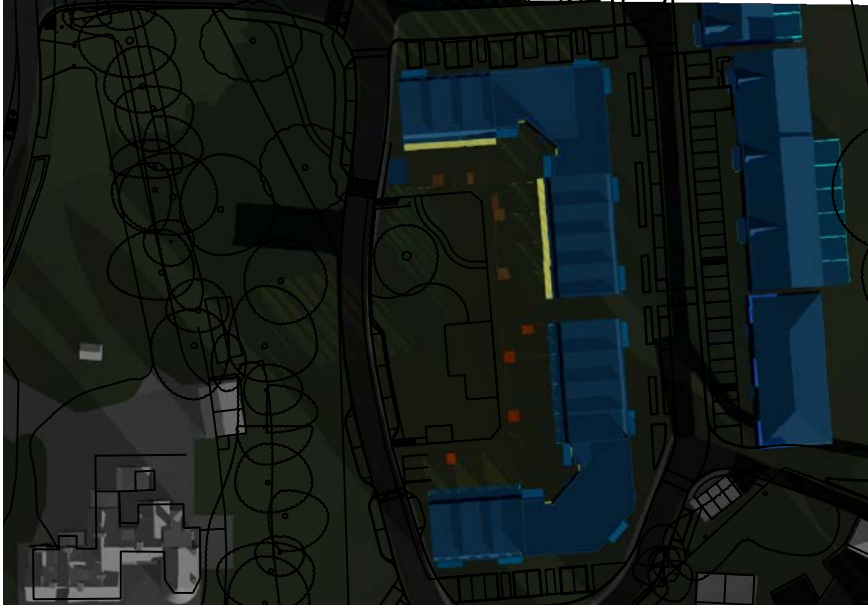
Post Development



7pm Shadow Positions

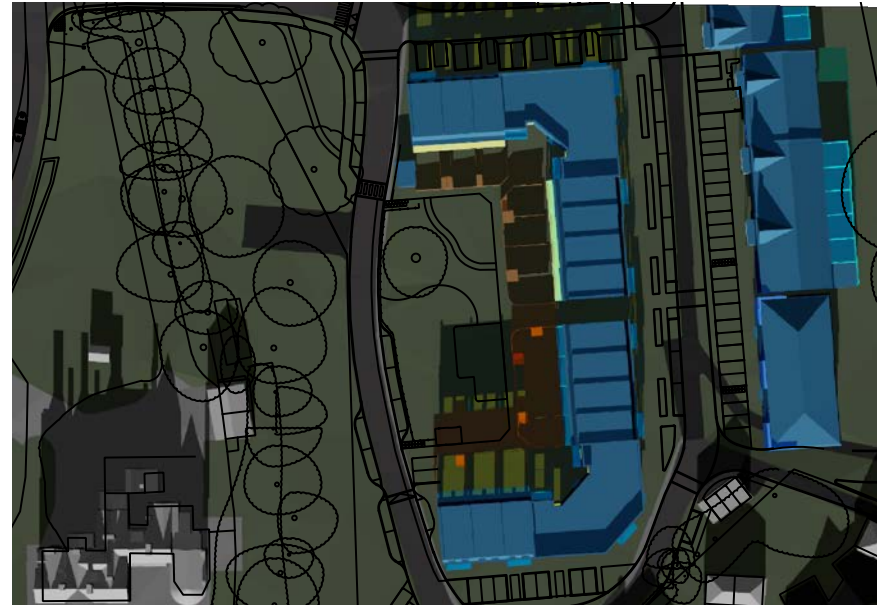
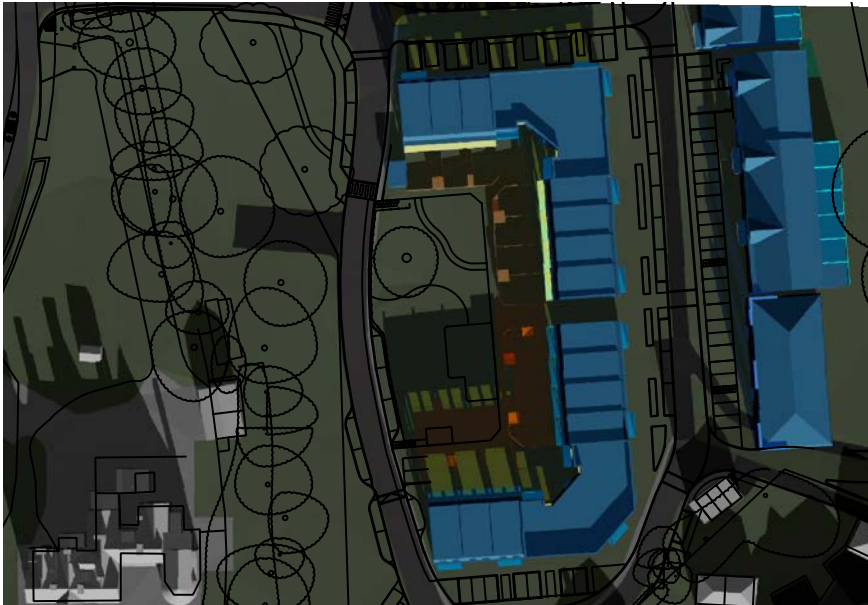
8pm Shadow Positions

Post Development



9am Shadow Positions

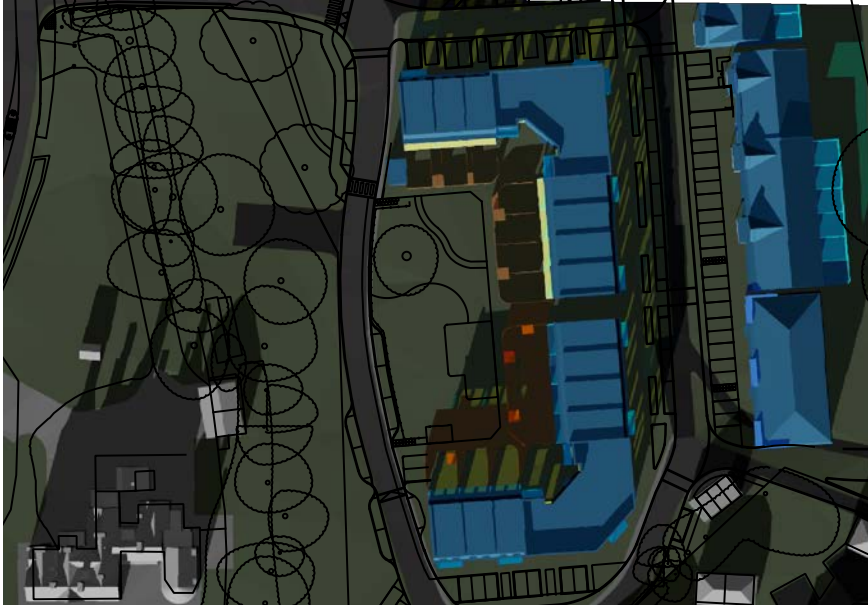
10am Shadow Positions



11am Shadow Positions

12pm Shadow Positions

Post Development



1pm Shadow Positions

2pm Shadow Positions



3pm Shadow Positions

Appendix A.4 – Results for Two Hour Sun on Ground Calculations

Project Name: High Street, Ascot
 Project No.: 3455
 Report Title: Two hours Sunlight to Amenity Analysis - Proposed Scheme
 Date of Analysis: 29/06/2023

Floor Ref	Amenity Ref	Amenity Area	Lit Area Proposed	Meets BRE Criteria
Area 1a				
Ground	Amenity Area	Area m2 Percentage	195.70 195.70 100%	YES
Area 1b				
Ground	Amenity Area	Area m2 Percentage	684.80 472.33 69%	YES
Area 1c				
Ground	Amenity Area	Area m2 Percentage	95.53 81.20 85%	YES
Area 1d				
Ground	Amenity Area	Area m2 Percentage	281.40 281.40 100%	YES
Area 2a				
Ground	Amenity Area	Area m2 Percentage	1012.71 1001.30 99%	YES